

ABSTRAK

“Widjayanti. (211.372.055), *Implementasi Metode Teka-Teki Berbasis Gambar Dalam Meningkatkan Motivasi Belajar Kosakata Bahasa Arab Kelas V B Salafiyah Ula Islamic Centre Bin Baz Yogyakarta Tahun Ajaran 2024/2025*. Skripsi Yogyakarta: Program Studi Pendidikan Bahasa Arab, Sekolah Tinggi Ilmu Tarbiyah Madani Yogyakarta 2024/2025”

Pembelajaran Bahasa Arab kerap kali dianggap sulit oleh sebagian peserta didik, terutama dalam penguasaan kosakata. Hal ini berdampak pada rendahnya motivasi belajar serta hasil belajar peserta didik. Untuk mengatasi masalah tersebut, diperlukan metode pembelajaran yang menyenangkan dan mampu mendorong partisipasi aktif peserta didik. Salah satu metode yang diterapkan di kelas VB Salafiyah Ula Islamic Centre Bin Baz Yogyakarta adalah metode teka-teki berbasis gambar. Penelitian ini bertujuan untuk mengetahui implementasi dan perkembangan metode teka-teki berbasis gambar dalam meningkatkan motivasi belajar kosakata Bahasa Arab pada peserta didik kelas VB.

Penelitian ini menggunakan pendekatan kualitatif deskriptif. Teknik pengumpulan data dilakukan melalui wawancara, observasi, dan dokumentasi. Sumber data dalam penelitian ini terdiri dari wakil kepala sekolah, guru pengajar Bahasa Arab, dan peserta didik kelas VB. Analisis data dilakukan melalui pengumpulan Data, reduksi data, penyajian data, dan penarikan kesimpulan, dengan mengedepankan validitas data melalui triangulasi sumber.

Hasil penelitian menunjukkan bahwa implementasi metode teka-teki berbasis gambar dilakukan melalui tahap kegiatan pembukaan, pelaksanaan, penguatan, dan penutup pembelajaran yang terstruktur. Metode ini terbukti mampu meningkatkan motivasi belajar peserta didik, ditandai dengan meningkatnya partisipasi aktif, ketertarikan terhadap materi, dan semangat belajar peserta didik. Kesimpulannya, metode teka-teki berbasis gambar merupakan pendekatan yang efektif dan menyenangkan dalam pembelajaran kosakata Bahasa Arab, khususnya bagi peserta didik usia sekolah dasar.

Kata Kunci: kosakata bahasa Arab, motivasi belajar, metode teka-teki berbasis gambar.

ABSTRACT

“Widjayanti, (211.372.055) *The Implementation of the Picture-Based Puzzle Method in Increasing Vocabulary Learning Motivation in Arabic Language for Grade V B Students of Salafiyah Ula Islamic Centre Bin Baz Yogyakarta in the Academic Year 2024/2025*. Undergraduate Thesis. Yogyakarta: Arabic Language Education Study Program, Sekolah Tinggi Ilmu Tarbiyah Madani Yogyakarta, 2024/2025”

Arabic language learning is often considered difficult by some students, especially in vocabulary mastery. This has an impact on low learning motivation and student learning outcomes. To overcome this problem, a fun learning method is needed that is able to encourage active participation of students. One of the methods applied in the VB class of Salafiyah Ula Islamic Centre Bin Baz Yogyakarta is the guess the picture method. This study aims to determine the implementation and development of the guess the picture method in increasing the motivation to learn Arabic vocabulary in class VB students.

This study uses a descriptive qualitative approach. Data collection techniques are carried out through interviews, observations, and documentation. Data sources in this study consisted of vice principals, Arabic language teachers, and class VB students. Data analysis was carried out through data collection, data reduction, data presentation, and drawing conclusions, by prioritizing data validity through source triangulation.

The results of the study showed that the implementation of the picture-based puzzle method was carried out through the stages of opening, implementing, strengthening, and closing structured learning activities. This method has been proven to be able to increase student learning motivation, marked by increased active participation, interest in the material, and student enthusiasm for learning. In conclusion, the guess the picture method is an effective and enjoyable approach in learning Arabic vocabulary, especially for elementary school-age students.

Keywords: *Arabic vocabulary, learning motivation, image-based puzzle method.*